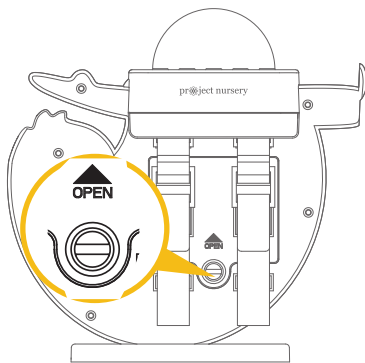


Install Batteries

1. Use a flathead screwdriver to open the battery door on the back of the Sleepy Sloth.
2. Insert 3 AA batteries (not included).
3. Put the battery door back in place and screw it shut.



IMPORTANT: The Sleepy Sloth comes with a dome cap you can use when you don't want to project on the wall or ceiling. If you **do** want to project onto the wall or ceiling, remove the cap.

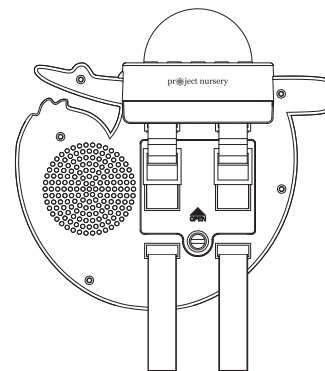
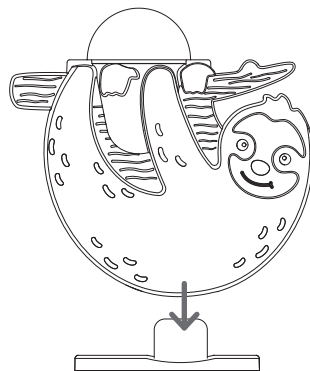


Position the Sloth

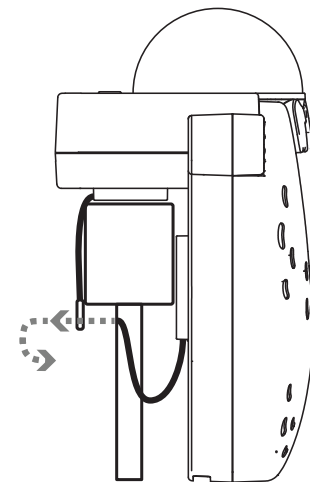
The Sleepy Sloth comes with a built-in stand, pre-installed for easy positioning on a tabletop or other flat surface. You can also mount the Sloth securely to a crib using the straps on the back.

To mount the Sloth to a crib:

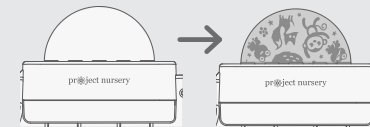
1. Remove the Sloth's stand by pulling it gently off the bottom of the Sloth.
2. Unfasten the straps on the back of the Sloth.



3. Place the Sloth on the top rail of the crib. Wrap the straps around the crib rail and fasten them so that the Sloth remains securely in place.









If you're mounting to a crib: Make sure the Sloth's dome cap is removed.





Everyday Use

The Sleepy Sloth offers soothing sounds, a projector, and a gentle nightlight for your little one's bedtime.

To turn on the NIGHTLIGHT: Press the  button. Press  again to change the intensity of the nightlight (low, medium, high, and off). Press and hold the  button to turn off all sounds and lights.


To turn on SOOTHING SOUNDS: Press the  button. Press repeatedly to cycle through the different sounds (the final press turns soothing sounds off). Press the  button to toggle through the volume settings (low, medium, and high). Press and hold the  button to turn off all sounds and lights.

To turn on the PROJECTOR: Press the  button. Press repeatedly to cycle through the projector color options, including a multi-color mode (the final press turns the projector off). Press and hold the  button to turn off all sounds and lights.

TIP: Use the provided dome cap to dim the projector and make the projector images visible on its surface.

USING THE TIMER

The built-in timer automatically turns off the projector and soothing sounds at the end of the period you set (15, 30, or 60 minutes).

To turn the TIMER on: Press the  button. The indicator lights on top of the sloth show you the length of the current timer.

USING THE BUMP SENSOR

The Sloth's belly has a bump sensor that baby can use to turn on the belly light, sound, and/or projector all by herself. By default, the bump sensor is off.

To turn the BUMP SENSOR on: Press and hold the  button until the sloth beeps once.

To turn the BUMP SENSOR off: Press and hold the  button until the sloth beeps twice.

NOTE: The bump sensor activates with the light, sound, and projector settings from the last time the Sleepy Sloth was turned on and stays on for 15 minutes unless turned off.

project nursery®

Sleepy Sloth

Sound Soothing Crib Projector

PNCPI00 QSG 02

Quick Start Guide